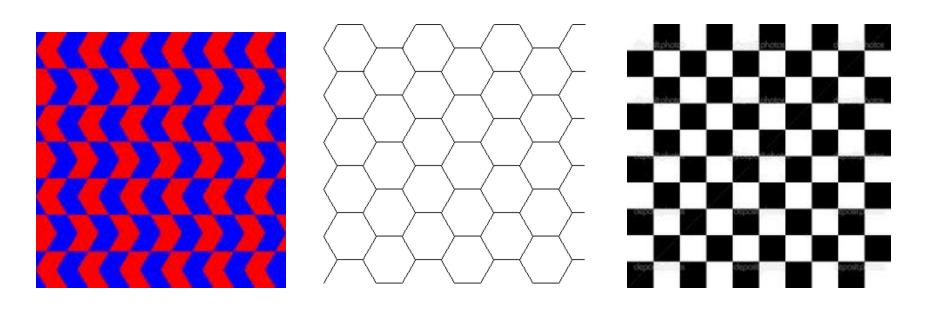
Tessellations

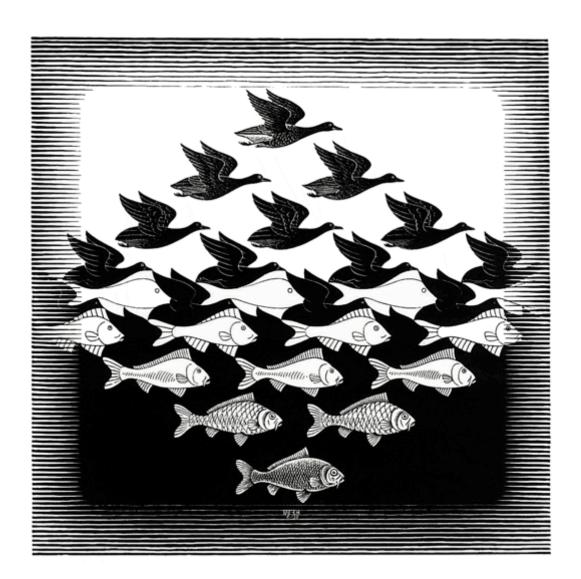
Tessellations

 the tiling of geometric shapes that can be arranged with no overlaps or gaps



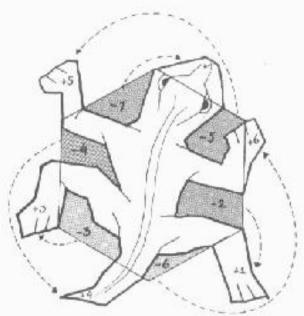
M.C. Escher

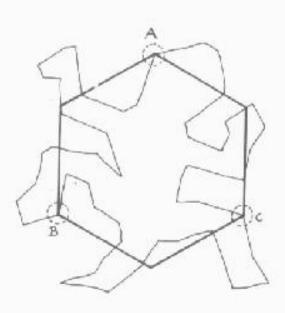












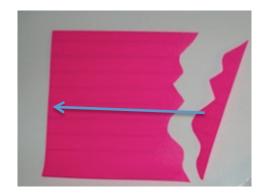
Step 1:

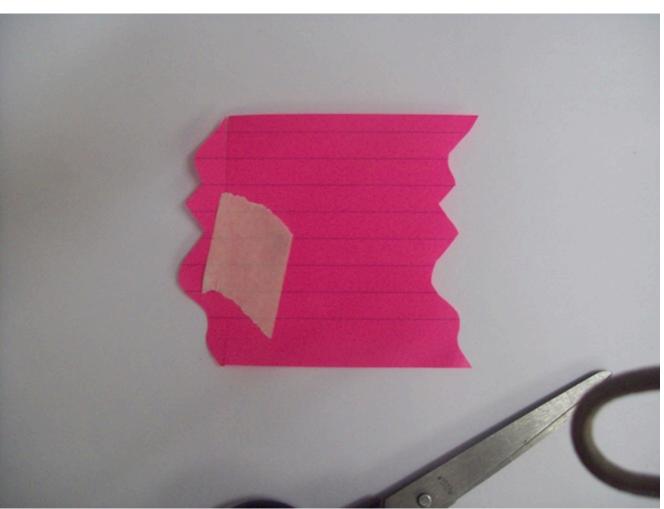
Cut one edge of paper <u>corner to</u> <u>corner</u>.



Step 2:

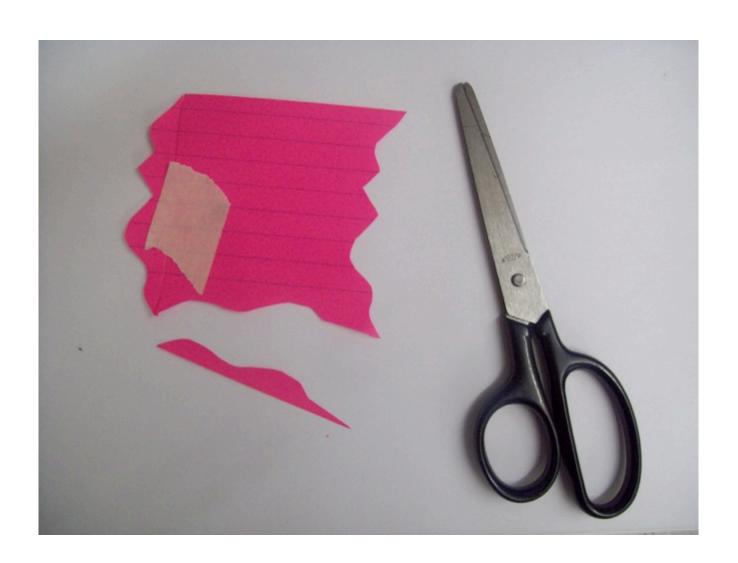
Tape the cut piece to the <u>opposite</u> edge of the paper.





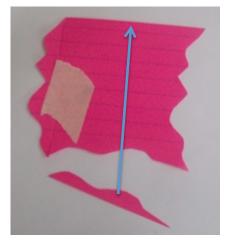
Step 3:

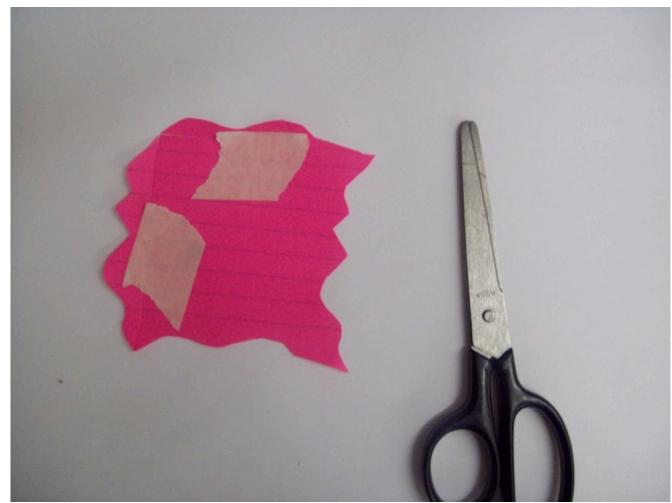
Cut the bottom edge of the paper from corner to corner.



Step 4:

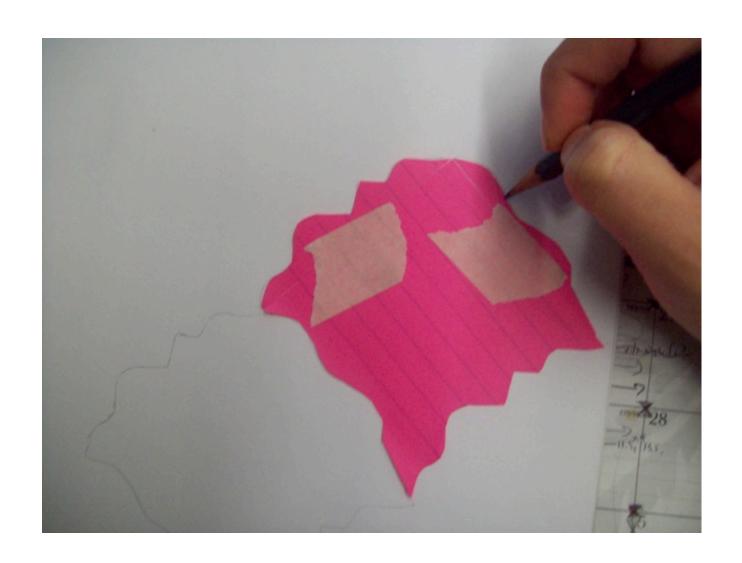
Tape the cut piece to the top edge of the paper.



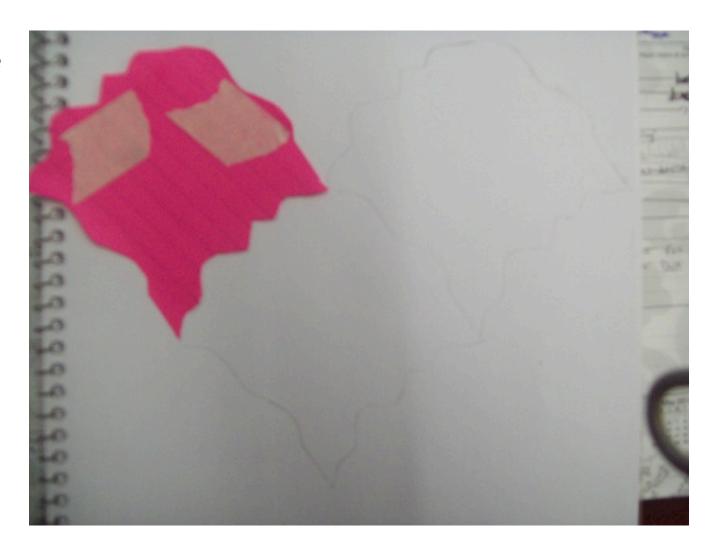


Step 5:

Trace the tessellation tile <u>4 times</u> in your sketchbook.



You should be able to line up the edges of the tile with the edges of the traced tiles without any overlap or gaps.



Step 6:

Shade in the tiles from corner to corner, going dark to light.

You can shade dark to light in any direction (left to right, top to bottom, etc.), but each tile must be shaded in the same direction.

